

ID	Titel	Interpret	Hauptinterpret	Interpret	Urheber	Funktion	Industrie-Nummer	NUMMER	NAME	JAHR	Interprtet Unique ID
4.800.244	Uh-Huh-mm	Bain, Robert F. (Bain)	false	true	false		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	17.390
4.967.702	Uh-Huh-Mm	Bain, Robert F. (Bob)	false	true	false		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	17.392
4.800.245	Uh-Huh-mm	Beal, Edward T. (Eddie)	false	true	false		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	23.961
4.967.703	Uh-Huh-Mm	Beal, Edward T. (Eddie)	false	true	false		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	23.961
4.967.708	Uh-Huh-Mm	Bradford, Sylvester	false	false	true		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	414.775
4.800.251	Uh-Huh-mm	Bradford, Sylvester	false	false	true		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	414.775
4.967.704	Uh-Huh-Mm	Callender, George Sylvester (Red)	false	true	false		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	53.740
4.800.246	Uh-Huh-mm	Callender, George Sylvester (Red)	false	true	false		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	53.740
4.967.705	Uh-Huh-Mm	James, Sonny	true	true	false		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	172.810
4.800.247	Uh-Huh-mm	James, Sonny	true	true	false		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	172.810
4.967.709	Uh-Huh-Mm	Johnson, John Jr. (Plas)	false	true	false		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	602.477
4.800.248	Uh-Huh-mm	Johnson, John Jr. (Plas)	false	true	false		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	178.806
4.967.706	Uh-Huh-Mm	Lewis, Al	false	false	true		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	210.965
4.800.249	Uh-Huh-mm	Lewis, Al	false	false	true		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	210.965
4.967.707	Uh-Huh-Mm	Martinez, Raymond D.	false	true	false		Bear Family BCD 16679 (BRD 2003)	6	Uh-Huh-Mm	1957/10	229.915
4.800.250	Uh-Huh-mm	Martinez, Raymond D.	false	true	false		Bear Family BCD 16373 (BRD 2002)	72	Uh-Huh-mm	1957/10	229.915